e.Do EXPERIENCE © Copyright Comau





e.DO™ is a flexible, interactive open-source professional robot created for anyone who wants to explore or expand the world of robotics. It is designed to stimulate creativity and participation inside and outside a classroom setting.

eΩ

e.DO integrates and consolidates key skill areas such as Robotics, STEM subjects (Science, Technology, Engineering, Mathematics), Soft Skills and Industrial Culture.

e.DO Experience is an innovative educational platform for learners of all ages that:

facilitates a pragmatic approach in learning disciplines;

strengthens cross-disciplinary competences;

 encourages involvement, cooperation and inclusion among participants;

 provides an unconventional and engaging learning journey;

 develops the ability to link disciplinary learning to the world at large.



e.DO Experience

Anyone can enjoy an e.DO Experience: kids, students, teachers, talents and leaders, professionals, robot lovers, visitors of museums or exhibitions, conference delegates, families on their free time and many others.

PROFESSIONALS

«Super Interesting! It inspires creativity and involvement, and challenges you to get new skills»

STUDENTS

«Simply fa-bo-lous!
I learned a lot about robots,
they opened my eyes on
a new world»

FAMILIES

«I definitely fell in love with robots! I never thought they could be so sexy..»

TEACHERS

«A fantastic opportunity, a good stepping stone to a student's educational and professional future»

Comau Learning Model

e.DO Experience leverages active learning methodologies, which mirrors the way people learn «naturally»:

CONTENT: learning is due to the acquisition (formal or spontaneous) of new knowledge, principles, tools.

RELATIONSHIP: people learn by social interaction, experience sharing, emotional bond to others.

ACTION: learning by doing (performing tasks, facing challenges, solving problems) is a key part of the process.







For further information and contacts:

www.BurgundyTech.com